

## Archive 8 (Dapple Bay)

Sample model horse was prepped with Krylon white primer  
Mold or Resin Used: Eberl Young Bavarian Stallion Resin

Number of pigment layers: 7 (Excluding black points)



Layer #		Earth Pigment Color	# of Layers	Notes:
1-3	Base Color	Custom Pigment 36	3	
4	Base Color	Natural Sienna	1	
5	Shading and Dapples	Custom Pigment 10	1	Shade the topline, neck, and cheeks. Do not shade the top of the neck near the cheeks. Also shade the all of the legs, shoulders, and chest. On the same layer use a small round brush to create dapples on the upper and mid barrel.
6	Shading and Dapples	Custom Pigment 49	1	Shade back, top and sides of the rump, shoulders, legs, gender area, cheeks, around eyes, top of the head (leave muzzle light), ears, chest and under jaw. Dapples: Use a small brush to dapple the upper barrel (shade into previous dappling), and sparsely dapple the neck. Tip: If the pigments goes on too dark, use a clean shading brush to lightly brush away the pigment (after air blowing it away).
7	Shading and Dapples	Custom Pigment 38	1	With a small round brush and shading brush, darken the neck, top of the rump and back, and legs. Shade the top half of the ears. On the upper sides of the rump, create dapples.
8	Other	Black Iron Oxide	—	Black points, muzzle and gender area